

Table of Contents

Editorial	V
<i>Andrew Adamatzky, Ramon Alonso-Sanz, Anna Lawniczak, Genaro Juarez Martinez, Kenichi Morita, Thomas Worsch</i>	
AUTOMATA-2008	
Investigations of Game of Life cellular automata rules on Penrose Tilings: lifetime and ash statistics	1
<i>Nick Owens and Susan Stepney</i>	
1 Introduction	1
2 Penrose tilings	1
3 Penrose tiler construction	4
4 Cellular automata on aperiodic lattices	13
5 Experimenting with Life	20
6 Lifetime, ash, growth results	26
7 Conclusions	33
A new universal cellular automaton on the pentagrid	36
<i>Maurice Margenstern and Yu Song</i>	
1 Introduction	36
2 The railway circuit	36
3 Implementation in the hyperbolic plane	37
4 A new cellular automaton	42
5 The rules	48
6 Conclusion	50
Automorphisms of transition graphs for a linear cellular automaton	55
<i>Edward J. Powley and Susan Stepney</i>	
1 Introduction	55
2 Linear CAs and polynomials	57
3 Counting automorphisms of transition graphs	60
4 Computational results	62
5 Conclusion	64
6 Appendix	65
7 Proofs	65
The discrete Baker transformation	70
<i>Burton Voorhees</i>	
Elementary coupled cellular automata with memory	72
<i>Ramón Alonso-Sanz and Larry Bull</i>	
1 Cellular automata with memory	72
2 Coupled Cellular Automata	73

3	Perturbations	75
4	Coupled automata with elementary rules	76
5	Number conserving rules	81
6	Asymmetric memory	86
7	Elementary rules as memory	90
8	Average memories	91
9	Conclusion	96
	On undecidability of sensitivity of reversible cellular automata	100
	<i>Ville Lukkarila</i>	
1	Introduction	100
2	Cellular automata	101
3	Undecidability results	103
4	Acknowledgements	103
	A 24-state universal one-dimensional reversible cellular automaton	106
	<i>Kenichi Morita</i>	
1	Introduction	106
2	Preliminaries	107
3	A 24-state universal reversible PCA P_{24}	109
4	Concluding remarks	111
	Construction of reversible cellular automata by amalgamations and permutations of states	114
	<i>Juan Carlos Seck Tuoh Mora, Manuel González Hernández, Harold V. McIntosh, and Sergio V. Chapa Vergara</i>	
1	Introduction	114
2	Basic concepts	115
3	Permutations, definiteness and amalgamations	116
4	Construction of reversible automata	118
5	Examples	120
6	Conclusions	123
	Encryption using cellular automata chain-rules	126
	<i>Andrew Wuensche</i>	
1	The CA reverse algorithm and basins of attraction	126
2	The Z -parameter	128
3	Limited pre-image rules	128
4	Constructing chain rules at random	131
5	How many chain-rules?	132
6	Encryption/decryption with chain rules	132
7	Generalising the methods to multi-value	133
8	Possible drawbacks	134
9	A bit of history	136
10	Conclusions	136

X

A cryptographic model based on the pre-image calculus of cellular automata	139
<i>Gina M. B. Oliveira, Heverton B. Macêdo, Augusto A. B. Branquinho and Marcelo J. L. Lima</i>	
1 Introduction	139
2 Dynamical behavior and the Z parameter	140
3 The reverse algorithm	141
4 Toggle rules and Gutowitz's model	142
5 A new approach	144
6 Experiments	145
7 A proposal of a new cryptographic model with a variable-length ciphertext	150
8 Additional remarks	151
9 Conclusions	152
10 Acknowledgements	153
A definition of conservation degree for one-dimensional cellular automata rules	156
<i>Angelo Schranko, Paulo E. Florencio, Rogério M. Ywassa, and Pedro P. B. de Oliveira</i>	
1 Introduction	156
2 Conservation degree of one-dimensional CA rules: An analytical proposal	160
3 Empirical conservation degree for one-dimensional rules	162
4 Conclusion	170
A family of smallest symmetrical four-state firing squad synchronization protocols for one-dimensional ring cellular automata	174
<i>Hiroshi Umeo, Naoki Kamikawa, and Jean-Baptiste Yunès</i>	
1 Introduction	174
2 Firing squad synchronization problem	175
3 A quest for four-state symmetrical partial solutions for rings	176
4 Four-state solutions	178
5 Conclusion	184
New approach to search for gliders in cellular automata	187
<i>Emmanuel Sapin</i>	
1 Introduction	187
2 Definitions and notations	188
3 Search for gliders	189
4 Description of gliders	190
5 Synthesis and perspectives	192
6 Acknowledgements	193

Chaotic properties of elementary cellular automaton rule 168 of Wolfram class I	196
<i>Fumio Ohi</i>	
1 Introduction	196
2 Spreading rate and Lyapunov exponent	198
3 Chaotic property of rule 168	200
4 Right spreading rate of rule 168	202
5 Concluding remarks	206
Real-time reversible language recognition by cellular automata	208
<i>Martin Kutrib and Andreas Malcher</i>	
1 Introduction	208
2 Real-time reversible cellular automata and iterative arrays	210
3 Reversible simulation of data structures	214
4 Closure properties	216
5 Decidability questions	217
Recent results on iterative arrays with small space bounds	222
<i>Andreas Malcher, Carlo Mereghetti, and Beatrice Palano</i>	
1 Introduction	222
2 Definitions	223
3 Space bounded iterative arrays	223
Solving the problem of enforced restriction to few states while evolving cellular automata	228
<i>Marcus Komann and Dietmar Fey</i>	
1 The problem: Complex tasks require many states	228
2 A solution: Evolving small programs instead of rule sets	230
3 An example: Machine Vision with massively-parallel embedded cameras	232
4 Summary	239
Analysis of five-cell neighborhood linear cellular automaton	242
<i>Masaya Nohmi</i>	
1 Introduction	242
2 Definitions	242
3 Analysis of LCA	246
4 Conclusion	250
How far is to the next recurrent configuration? An NP-complete problem in the sandpile model	253
<i>Matthias Schulz</i>	
1 Introduction	253
2 Basics	254
3 Dynamic of firings in regions of two	255
4 Preliminaries for the construction	257
5 Construction of c_G	258

6	Conclusion	267
	Changing the neighborhood of CA: local structure, equivalence and reversibility	270
	<i>Hidenosuke Nishio and Thomas Worsch</i>	
1	Introduction	270
2	Definitions	271
3	Results	273
4	Isomorphism	273
5	Classification of CA	274
6	Concluding remarks	276
	On Brownian cellular automata	278
	<i>Jia Lee and Ferdinand Peper</i>	
1	Introduction	278
2	Brownian circuits: the Hub and the Conservative Join	280
3	The Brownian cellular automaton model	284
4	Implementations of the CTria and the CSequencer	285
5	Conclusions and discussion	288
	On coupling random Boolean networks	292
	<i>Larry Bull and Ramón Alonso-Sanz</i>	
1	Introduction	292
2	Random Boolean networks	293
3	Coupled RBN	293
4	Non-Symmetrical K	296
5	Coupled RBN with different evolution rates	296
6	Memory	299
7	Conclusions	301
	Cellular automata with dynamically reconfigurable buses	306
	<i>Thomas Worsch</i>	
1	Introduction	306
2	Basic notions	306
3	RCA are in the second machine class	307
4	A characterization of RCA time by TM reversal	309
5	Summary	310
	Asynchronous logic automata	313
	<i>David A. Dalrymple, Neil A. Gershenfeld, and Kailiang Chen</i>	
1	Introduction	313
2	Logic CA	314
3	Asynchronous logic automata	315
4	History	318
5	Future work	320
6	Conclusion	320

A 1D cellular automaton that moves particles until regular spatial placement	323
<i>Luidnel Maignan and Frédéric Gruau</i>	
1 Introduction	323
2 Cellular automaton with integer numbers	326
3 Dynamics of the cellular automaton	329
4 Cellular automaton with finite state	333
5 Convergence with probabilistic cellular automaton	334
6 Conclusion	336
An abstract collision system	339
<i>Takahiro Ito, Shuichi Inokuchi, Yoshihiro Mizoguchi</i>	
1 Introduction	339
2 An abstract collision system	342
3 Cellular automata and ACS	345
4 Cyclic tag systems and ACS	347
5 Concluding remarks	354
Computation by competing patterns: Life rule $B2/S2345678$	356
<i>Genaro J. Martínez, Andrew Adamatzky, Harold V. McIntosh, and Benjamin De Lacy Costello</i>	
1 Introduction	356
2 Life rule $B2/S2 \dots 8$	357
3 Computing with propagating patterns	360
4 Conclusions	362
Cellular automata sound synthesis: from histograms to spectrograms	368
<i>Jaime Serquera and Eduardo R. Miranda</i>	
1 Introduction	368
2 Rendering spectrograms from cellular automata histograms	369
3 Making sense of the CA behaviour	370
4 Conclusion and ongoing work	377
Mapping physical phenomena onto CA-models	381
<i>Olga Bandman</i>	
1 Introduction	381
2 General principles of CA-models construction	382
3 CA-models of phenomena which include diffusion	385
4 Lattice-Gas models of viscous flows	388
5 Asynchronous CAs modeling nano-kinetic processes	391
6 Conclusion	395
Optimizing the creature's rule for all-to-all communication	398
<i>Patrick Ediger and Rolf Hoffmann</i>	
1 Introduction	398
2 Modeling the multi-creature system	400
3 Investigations and results	405

XIV

4	Conclusion	409
	A Java based three-dimensional cellular automata simulator and its application to three-dimensional Larger than Life	413
	<i>Mitsuru Matsushima, Katsunobu Imai, Chuzo Iwamoto, and Kenichi Morita</i>	
1	A three-dimensional cellular automata simulator	413
2	Three-dimensional Larger than Life cellular automata	413
	Solving cellular automata problems with SAGE/Python	417
	<i>Iztok Jeras</i>	
1	Introduction	417
2	Evaluation criteria	417
3	Description of the included source code	418
4	Overview and conclusion	420
5	SAGE source code	421
	Cellular automata with cell clustering	425
	<i>Lynette van Zijl and Eugene Smal</i>	
1	Introduction	425
2	Background	426
3	Encoding the LEGO construction problem as a CA	429
4	Results	434
5	Future work	437
6	Conclusion	438
	From cellular automata to a random artificial chemistry producing symmetric replicas	442
	<i>Andre Barbé</i>	
1	Introduction	442
2	Description of the artificial chemistry	446
3	Analysis of the S -algorithm for $S = Z_1, Z_2, Z_3$	449
	Signal crossing solutions in von Neumann self-replicating cellular automata	453
	<i>William R. Buckley</i>	
1	Introduction	453
2	The mechanisms of construction	457
3	The coded channel	460
4	The real-time crossing organ	467
5	The Mukhopadhyay crossing organ	475
6	Ideal signal crossing	476
7	Signal crossing in self-replicators	478
8	Modes of self-replication	498
9	Results	500
10	Comments	500
11	Acknowledgments	501

Cellular automata and non-static image processing for embodied robot systems on a massively parallel processor array	504
<i>Martin Hülse, David R. W. Barr, Piotr Dudek</i>	
1 Motivation	504
2 The SCAMP vision system	505
3 The use of SCAMP in a robotic setup	506
4 Embedding cellular automata into a robotic scenario	507
5 Experiments with moving objects	509
6 Conclusion	510
Evolving one-dimensional radius-2 cellular automata rules for the synchronization task	514
<i>Alexsandro Souza Mariano and Gina Maira B. de Oliveira</i>	
1 Introduction	514
2 Forecast behavior parameters	515
3 Computational tasks	516
4 Evolving cellular automata rules	517
5 Evolutionary environment	519
6 Results	522
7 Final remarks	524
8 Acknowledgements	524
Development of CA model of highway traffic	527
<i>Anna T. Lawniczak and Bruno N. Di Stefano</i>	
1 Introduction	527
2 The model	529
3 The software	534
4 Conclusion	539
5 Future work	539
6 Acknowledgements	540
Evolving robust cellular automata rules with genetic programming	542
<i>Stefania Bandini, Sara Manzoni and Leonardo Vanneschi</i>	
1 Introduction	542
2 Genetic programming	543
3 Evolving with genetic programming pedestrian behavior rules in evacuation dynamics	548
4 Conclusions	552
A simple cellular automata model for FX market forecasting	557
<i>Michael Duane Archer</i>	
1 Introduction	557
2 The Trend Machine — basic assumptions	558
3 Work and efforts to 1999 — TTM v1.x	563
4 Significant issues	567
5 Current efforts — TTM v2.x	567
6 Price-time frames or increments	568

XVI

7	TTM v2.x — The trade-off.....	568
8	Explorations	569
9	Discussion	570
	DDoS attack detection using entropy of packet traffic in CA like data communication network model.....	573
	<i>Anna T. Lawniczak, Hao Wu and Bruno N. Di Stefano</i>	
1	Introduction.....	573
2	Attacks on packet switching networks — short review	574
3	Review of DDoS attacks detection methods	575
4	Entropy based detection of DDoS attacks	575
5	CA like PSN model and its modification	576
6	Discussion of simulation results	577
7	Conclusions	582
8	Acknowledgments	583
	On modeling of the heart pacemaker by cellular automata — topology issue	586
	<i>Danuta Makowiec</i>	
1	Introduction.....	586
2	The network topology	588
3	Results	591
4	Conclusions	596
	A cellular automata simulation of calcium driven tissue differentiation in human skin equivalent models	601
	<i>Graeme J. Pettet, Colin P. Please, Ricardo L. Colasanti, Rebecca A. Dawson, and Jos Malda</i>	
1	Introduction.....	601
2	The simulation	603
3	Experiments.....	605
4	Results	605
5	Discussion	607
	Abstracts of invited talks presented at AUTOMATA-2008, Bristol, United Kingdom	611
1	Nino Boccara (Chicago, USA): Maintenance and disappearance of minority languages – A cellular automaton model	611
2	Leon Chua (Berkeley, USA): CA ∈ CNN	611
3	Masami Hagiya (Tokyo, Japan): Classification of continuous/discrete state transition systems on space-time	611
4	Maurice Margenstern (Metz, France): Cellular automata in hyperbolic spaces: new results	612
5	Tommaso Toffoli (Boston, USA): Lattice-gas vs cellular automata: the whole story at last	612